CERAS

The Center for Education and Research in Information Assurance and Security

An Open-Source Mixed-Reality Simulation Environment for Unmanned Aerial Systems (UAS) Cybersecurity

Zhanpeng Yang, Kartik A Pant, James Goppert and Inseok Hwang

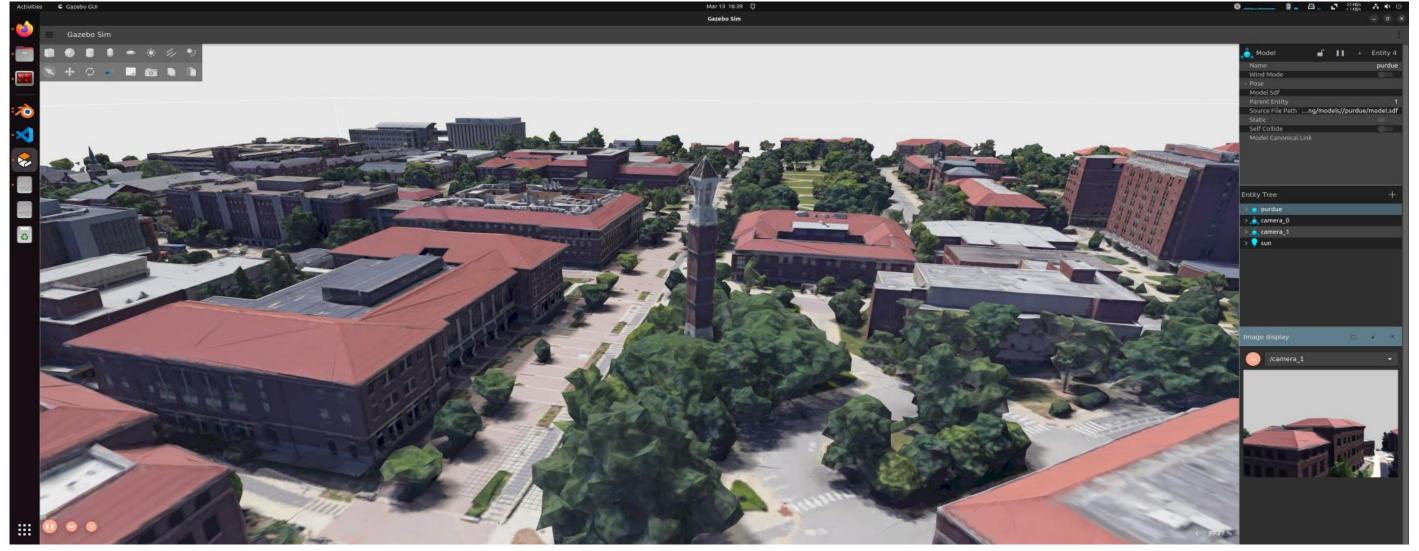
Motivation

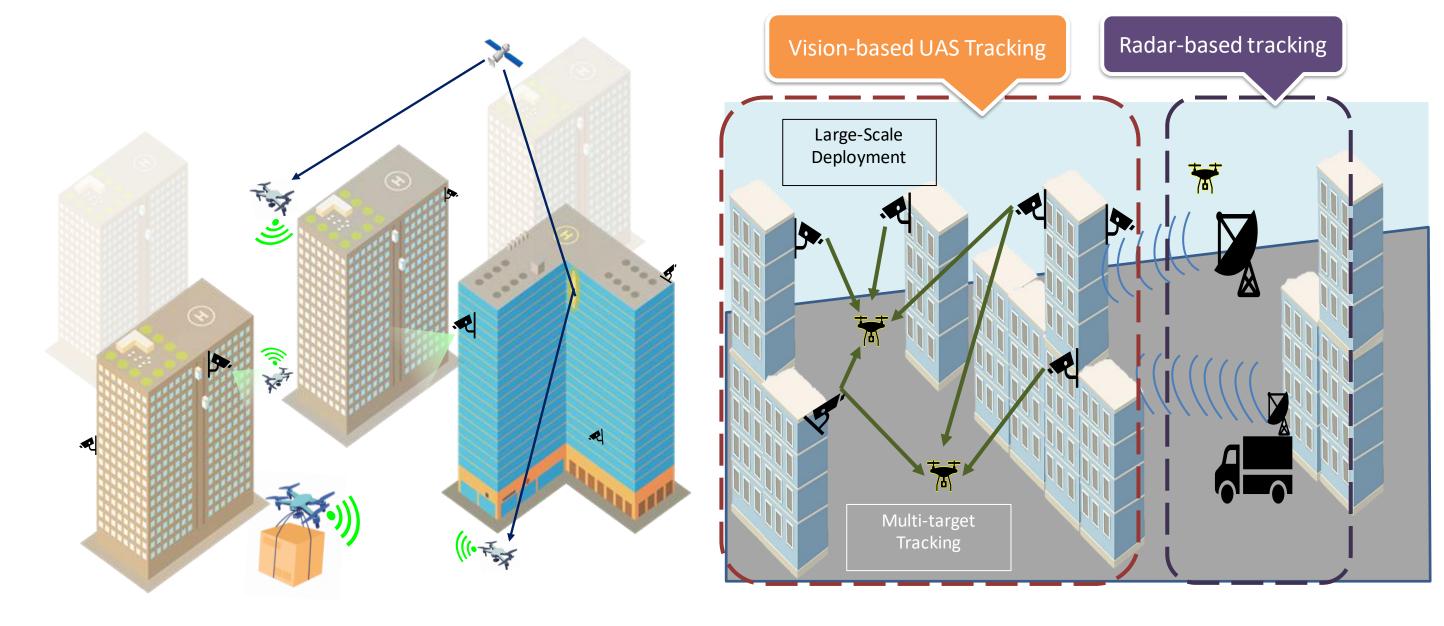
Safe and secure operation of UAS

The wide adoption of UAS in civilian and military applications requires rigorous testing and validation of UAS before deployment. However, due to regulations and physical limitations, real-world testing is difficult and expensive. A comprehensive simulation environment is necessary to allow UAS and cybersecurity researchers quickly iterate their designs and algorithms.

A high-fidelity 3D model of Purdue University is deployed in opensource **Gazebo** simulator.

Main Results



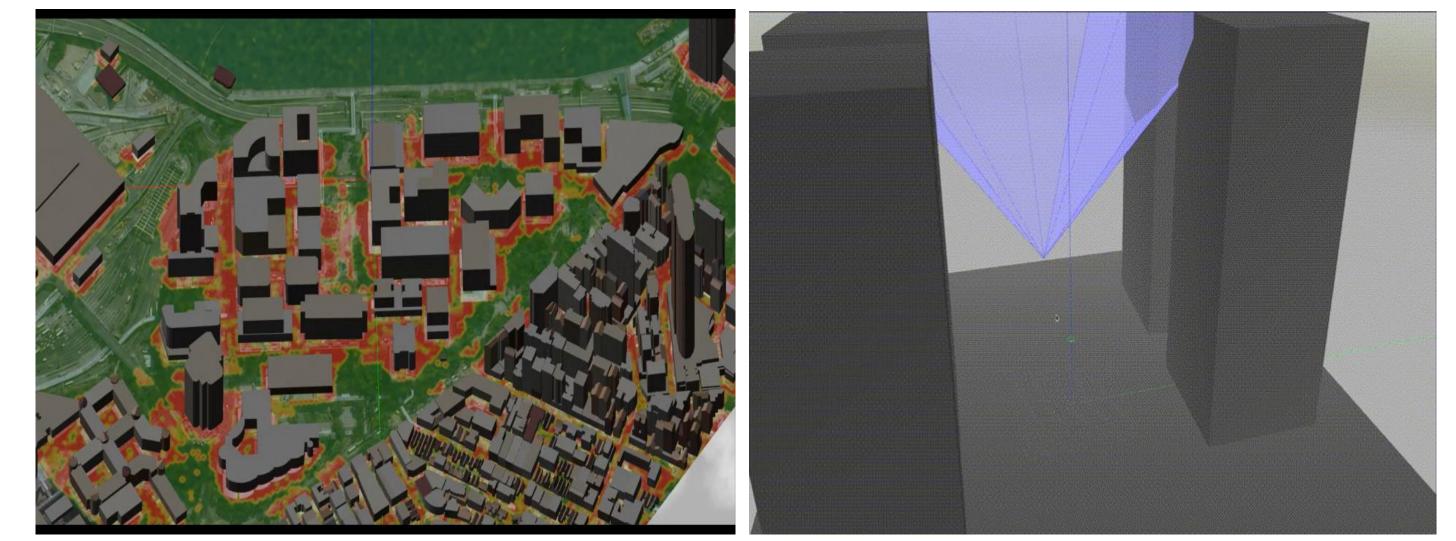


Salient Features

- **A simulation testbed** which combines hardware-in-the-loop (HITL) methods with software-in-the-loop (SITL) methods for verification and validation of UAS systems prior to their deployment.
- The testbed uses an integrated mixed-reality approach with highfidelity sensor emulation [1], which recreates the complex geometrical effects that occur in dense urban environments.
- **3D GNSS multi-path characterization plugin**, which can be used for path planning and secure UAS navigation.
- It can be used to emulate the discovered cyberattack vulnerabilities, such as GNSS spoofing for (command and control) C2 takeover of drone. An extrinsic vision sensor network for UAS tracking in urban canyon environment [2].

3D model of Purdue University

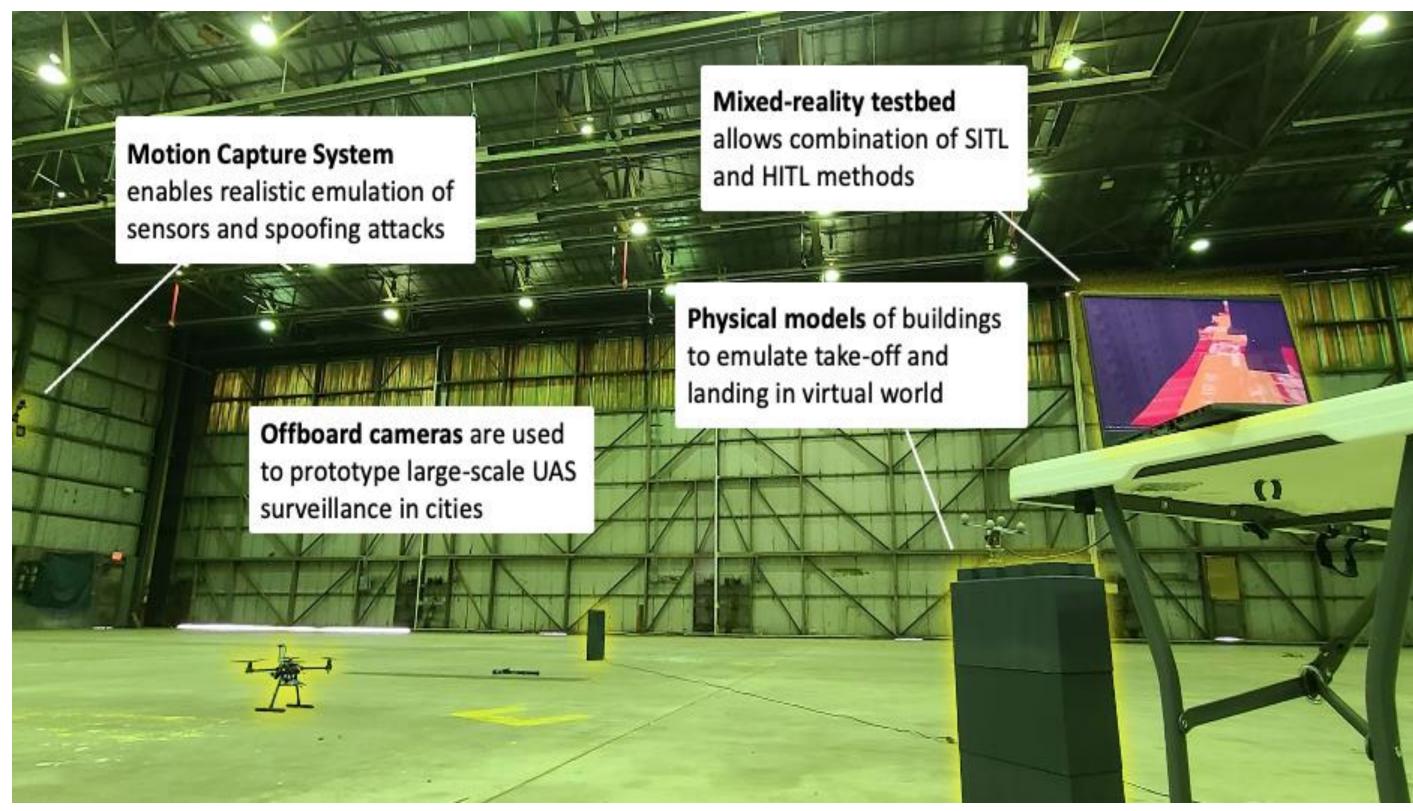
- Using the simulated environment, GNSS positioning errors in urban canyons are depicted as a heat map.
- A ray-tracing algorithm is used to compute multipath errors in urban environments.
- The red regions represent areas affected by **multipath effect** due to high rise buildings in urban canyons.



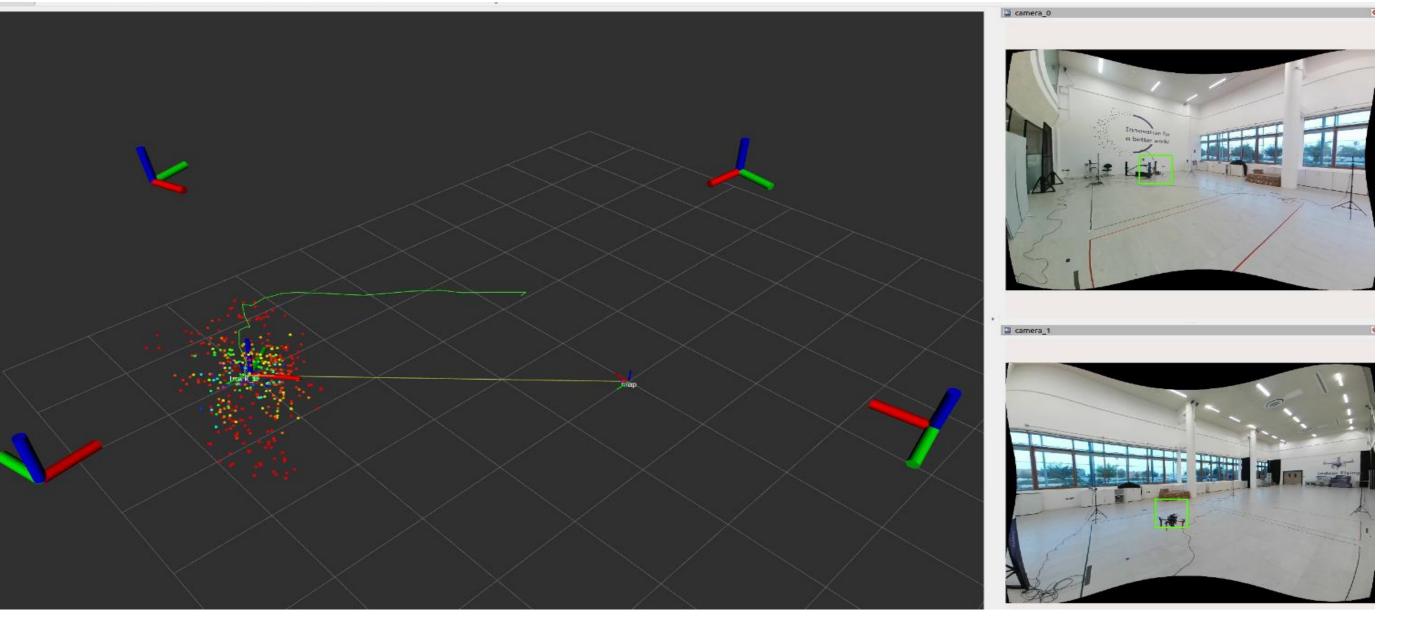
GNSS Error Heat Map

Ray-tracing in Gazebo

Open-source implementation for easy prototyping and wider use in the community.



• Vision-based offboard sensing hardware (camera node boxes) with auto-calibration algorithm for multi-UAS surveillance in harsh outdoor conditions.



Live demo of UAS tracking system

References

[1] Pant, K. A., Yang, Z., Goppert, J. M., and Hwang, I. (2023). An Open-Source Gazebo Plugin for GNSS Multipath Signal Emulation in Virtual Urban Canyons. In AIAA SCITECH 2023 Forum (p. 2586).

[2] Yang, Z., Goppert, J. M., and Hwang, I. (2022). Target Tracking System for Urban Counter-UAS Using a Camera Network. In AIAA SCITECH 2022 Forum (p. 1474).



