

HexSafe: Efficient Memory Safety For C

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Problem Statement

- MLOC of C/C++ in critical systems
- C/C++ have no security checks
- Constant stream of exploits:
 - Heartbleed
 - Data breaches
 - APT
- Underlying problem: Programmers don't enforce **Memory Safety**

Our Approach

- Use LLVM to insert missing security checks
 - Call our runtime to validate bounds
- New hybrid metadata approach that leverages 64 bit architectures:
 - 48 of 64 bits used for virtual addresses
 - Store an ID in the unused 16 bits
 - ID is index into our metadata table
- Advantages:
 - Faster metadata look up
 - IDs propagate naturally with pointers

```

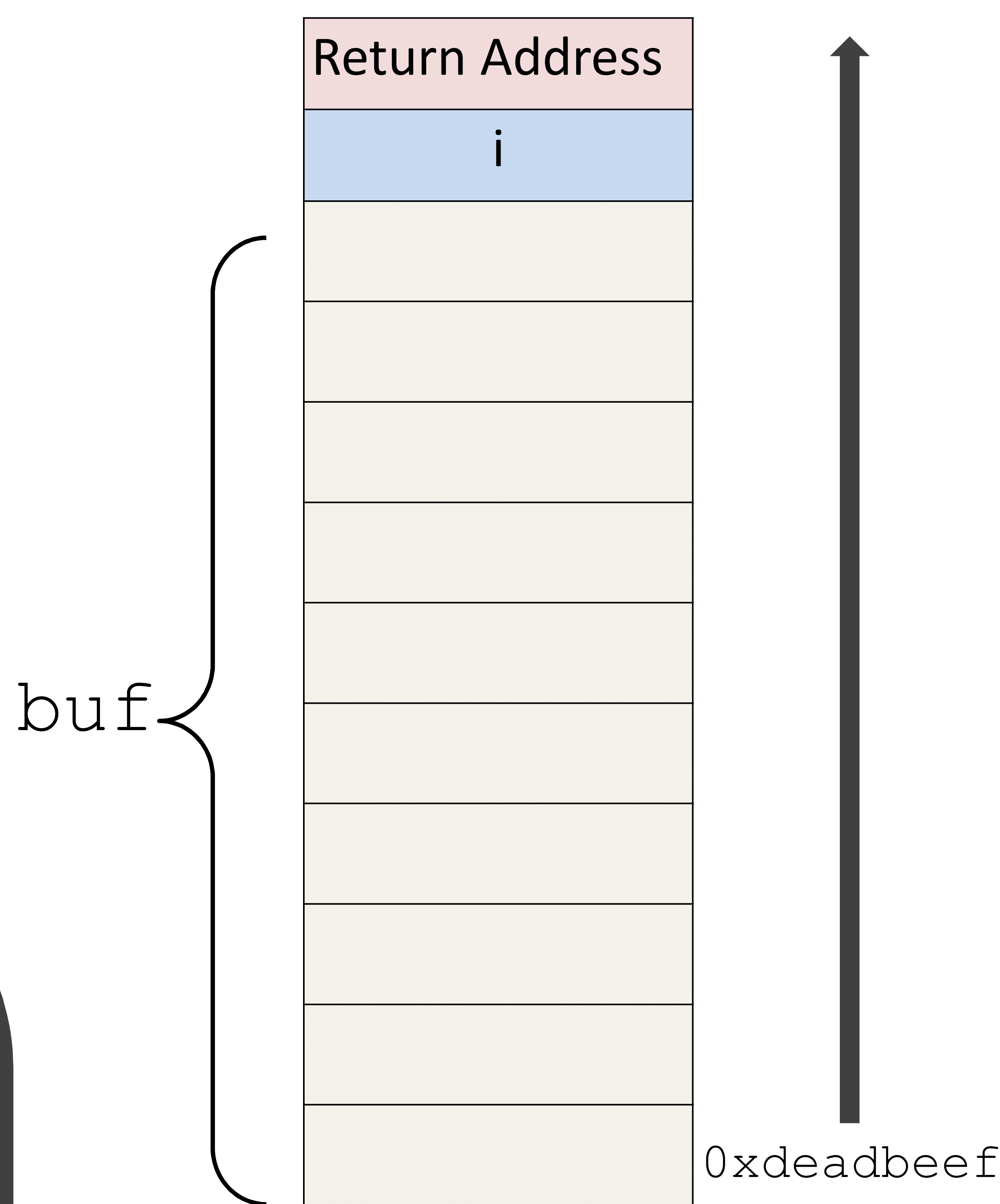
1 void main() {
2   char buf[10];
3   while((c = getc()) != '\n') {
4     buf[i++] = c;
5   }
6 }
    
```

Instrumentation

```

1 void main() {
2   char buf[10];
3   __memsafe_instrument(buf, 10)
4   while((c = getc()) != '\n') {
5     __memsafe_check(buf + i);
6     buf[i++] = c;
7   }
8 }
    
```

ID	Base	Length
1	0xdeadbeef	10



$$\text{base} \leq \text{buf} + i < \text{base} + \text{length}$$