TCP Stream Splitting Moving Target Defense

Siddharth Gupta¹, Sahithya Kodam²

¹Purdue University, gupta287@purdue.edu; ²Purdue University, kodam@purdue.edu Michael L Thompson, Nate J. Evans from Argonne National Laboratory

Motivation

- •Communication channels are one of the significant contributors to the attack surface.
- •Static networks provide access to complete data in transit over the communication channel from a single point.

Research Question

Using traditional TCP, how can you devise a stream splitting Moving target defense mechanism at Application Layer to make the network system secure and uncertain for the attacker?

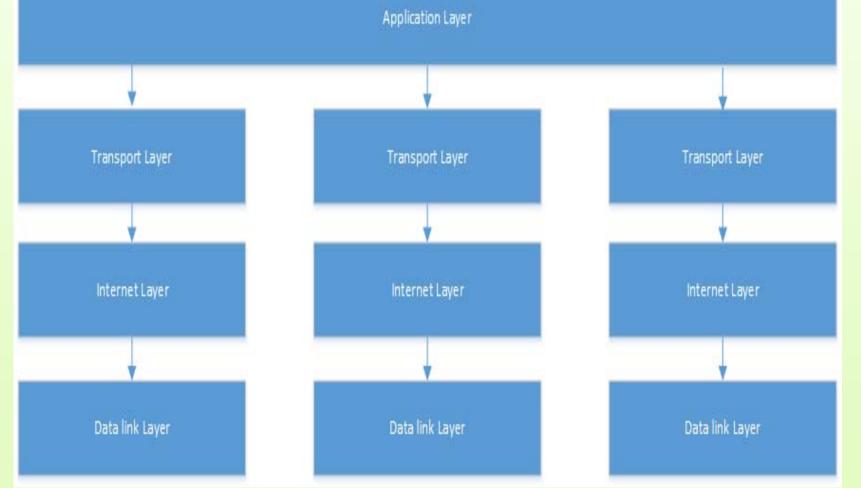
Research Plan

- •Study TCP and current stream splitting techniques.
- •Design the technique.
- •Identify attack scenarios mitigated from the design
- •Simulate and test the design

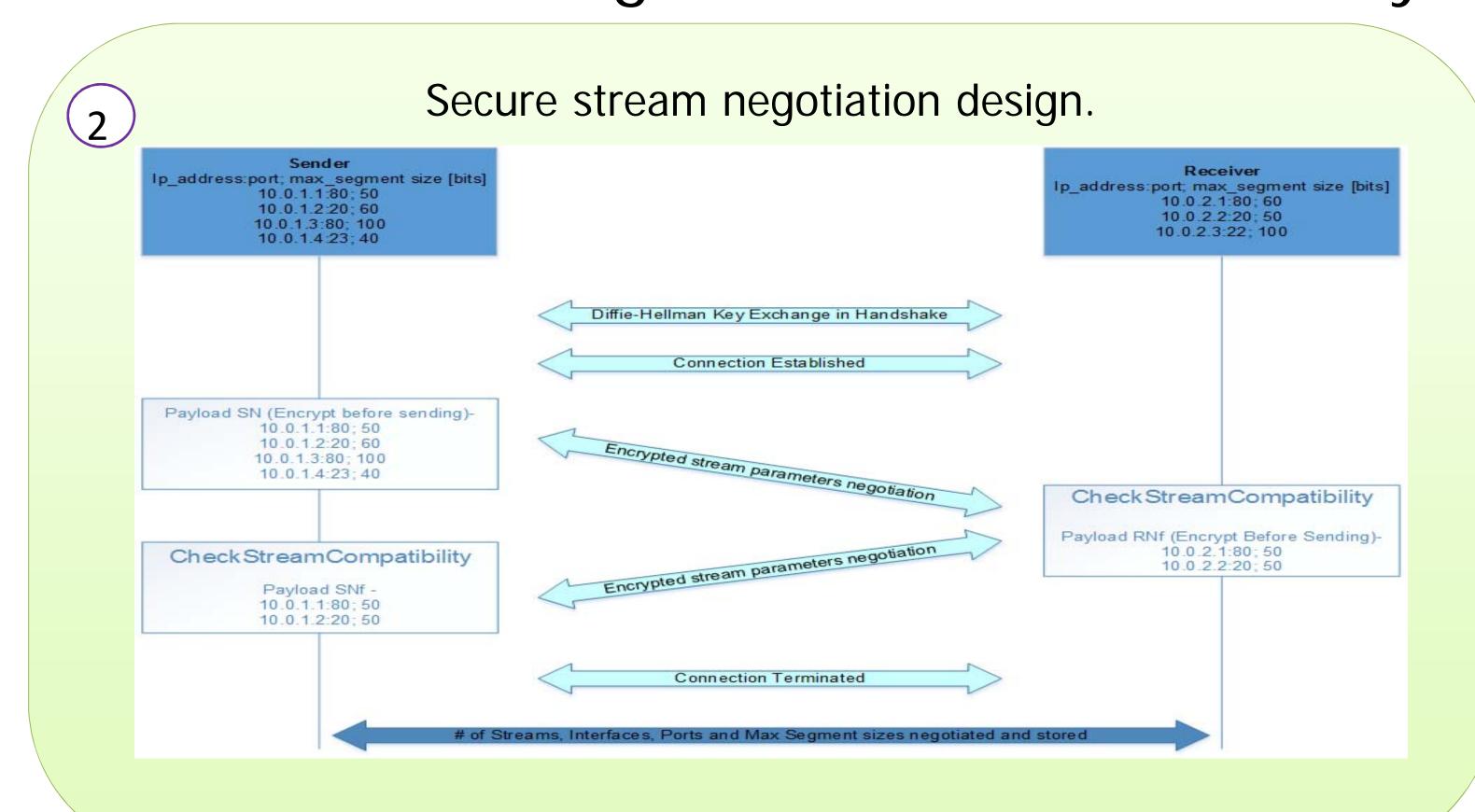
Progress till date

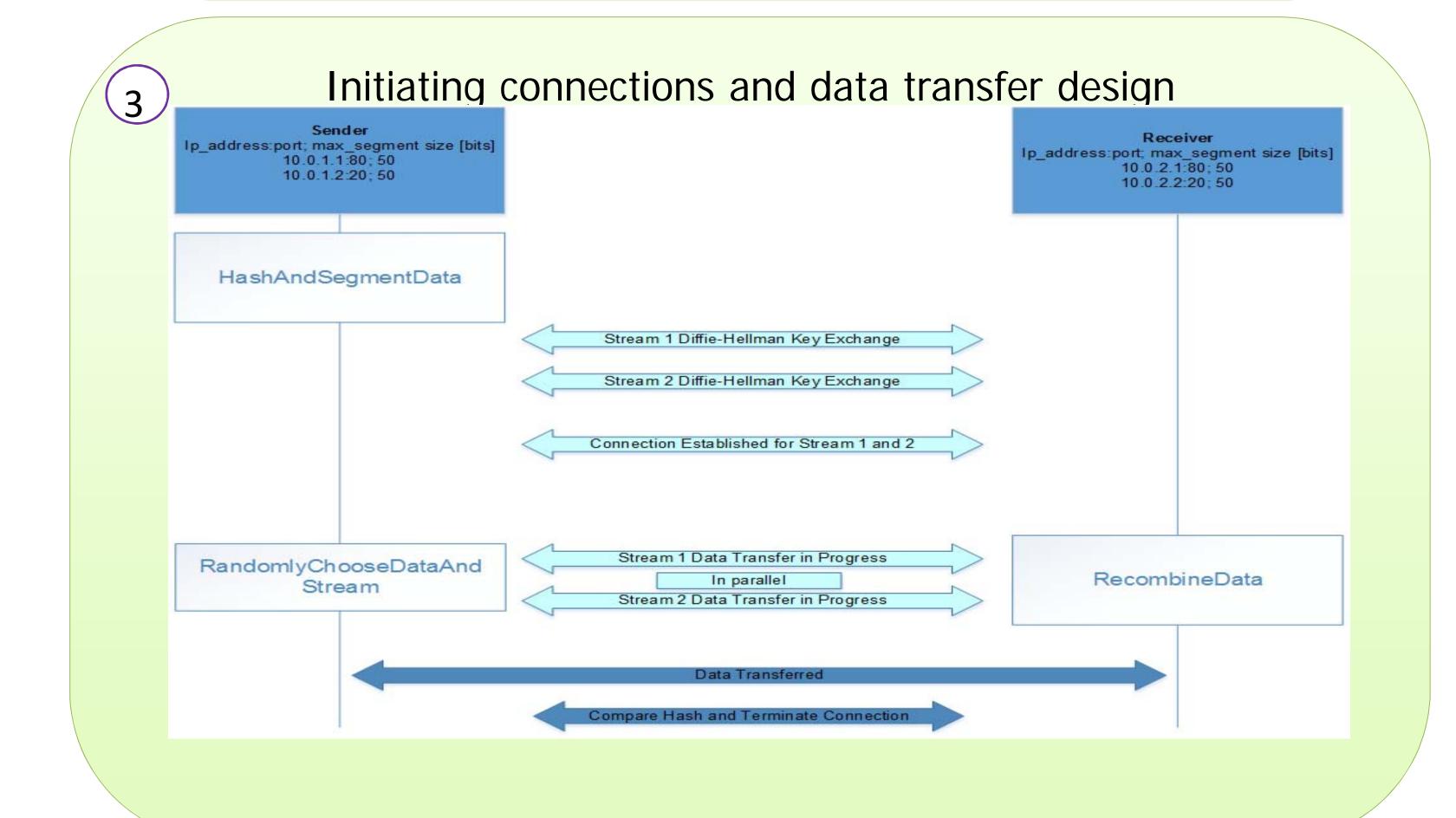
- 1. High Level TCP/IP design.
- 2. Secure stream negotiation design.
- 3. Initiating connections and data transfer design
- 4. Attack Scenarios mitigated
- 5. Retransmission data design

High Level TCP/IP design Application Layer



- Attack Scenarios Mitigated
- •Dos Attack Multiple links to continue communication
- •Sniffing/ Eavesdropping Data sent in no particular order.
- •Man-in-the-middle Hashing used for message integrity.
- •Replay Attack Sequence numbers used.





Future Work

- •Simulate the technique.
- •Capture results

5 Retransmission data design

- •Original data will be divided into multiple zones.
- •Whole data will be segmented.
- •Sender will be randomly select segments following zonal sequence.
- •Receiver will request retransmission if previous zone's segments are missing.

