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SPATIO-TEMPORAL DATA**

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Object-Relational Approach to the Representation of Multi-granular Spatio-Temporal Data

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Abstract. The notion of spatio-temporal multi-granularity is fundamental when modeling objects in GIS applications in that it supports the representation of the temporal evolutions of these objects. Concepts and issues in multi-granular spatio-temporal representations have been widely investigated by the research community. However, despite the large number of theoretical investigations, non-comprehensive approaches, have been proposed dealing with the representation of multi-granular spatio-temporal objects in commercially available DBMSs. The goal of the work that we report in this paper is to address this gap. To achieve it, the paper first introduces an object-relational model based on the OpenGIS specifications described in SQL3. Several extensions are developed in order to improve the semantics and behavior for spatio-temporal data types producing an approach to represent the temporal dimension in this model and the multi-representation of spatio-temporal granularities.

Introduction

When Codd [5] proposed the relational model, database system technology introduced several important changes in the way data are stored and managed. The relational data model has had a great impact on commercial products, mainly because of the development of the SQL language, which included several additional features with those specified by the theoretical definition of the relational model. Since its invention, SQL has been widely extended [9]. A relevant set of extensions has been the introduction of object modeling capabilities [21], resulting in the notion of the object-relational data model. Such a model combines the simplicity and the power of the relational data model with the flexibility of describing new data types with their associated operations, typical of the object-oriented approach. The object-relational data model is thus a powerful model that combines the best aspects of two different approaches.

The SQL3 standard [10] is the reference language for the object-relational model. It was defined by extending the previous SQL92 standard with the ability to

important class of applications is represented by spatial and GIS applications. Applications are relevant in a number of different domains, such as transportation, urban planning, homeland security, and environmental protection. Spatial data management is often combined with temporal data management, because in many cases one needs to record the temporal evolution of spatially-related entities. Spatial-temporal data models are thus termed spatio-temporal data models. One of the main issues when dealing with spatio-temporal databases is the management of information concerning moving objects in a spatial context. Such an issue is an important requirement in several application domains, like air traffic control and habitat control of endangered species and so on. So far, the GIS systems handled the spatial and the non-spatial data separately, which increases the difficulty of maintaining data integrity. The use of an object-relational database to manage this kind of data represents a good alternative, in particular because the system is able to homogeneously and efficiently manage user-defined objects, and to improve integrity for data of different nature.

Most of the spatial-temporal data approaches proposed so far do not exploit the modeling and management features that are provided by recent versions of commercially available DBMSs. Another main limitation of current approaches is that they do not support multiple granularities in the representation of spatio-temporal data. Multiple granularities, defined as a set of measure units for space and time, are needed for facilitating the management of information for applications such as air traffic control, meteorological forecast and so forth [3], [17]. The goal of the work presented in this paper is to address such limitations by developing an object-relational database model for the management of spatio-temporal data supporting multiple granularities in space and time.

In particular, in the paper we propose a temporal extension expressed in the SQL3 syntax, specifically tailored to the OpenGis specifications [29]. Our start point is the relational model and meta-model that verifies the OpenGis specifications from which we develop an extension of the spatial and non-spatial data types defining a new type composed of the two parts; the first part is the object value and the second part is the time for this value. This extension provides the support required to model spatio-temporal granularities and tools to operate on objects with different granularities in order to address their integration and inter-operability.

The remainder of this paper is organized as follows. Next section gives an overview of related work dealing with the spatial and temporal representation in the relational model. Section 3 introduces the notions of spatial and temporal granularities and their basic properties. Section 4 describes the OpenGis specifications [29] and presents our extension to supporting multiple spatial granularities.

Section 5 then extends the model and meta-model developed in Section 4 by introducing time as an extension of the SQL3 data types. The last section concludes the paper and outlines future work.

Related Works

are both crucial. However, those early approaches have dealt with space representations separately. Most recent proposals have proposed integrated systems able to model both spatial and temporal aspects of data objects.

A relevant approach has been developed by Guting et al. [16]. The approach models the change of the position or extension for geometry through the use of data type definition capabilities. It develops a set of constructors and query operators in an abstract model thus giving a compact and uniform vision for every object. In the proposed approach [16], some data types, namely Integer, Boolean, and Real, can be transformed in a temporal data type. Such an abstract model has been implemented in a discrete model [14], closer to the implementation but more similar with respect to the abstract model. The discrete model represents the object as if it had a temporal dimension through the use of snapshots. This method is referred to as *sliced representation*. As part of their work, Guting et al. [14] have shown how the sliced representation can be mapped onto relational data structures such as records and arrays. However, they do not have specifically addressed how to map the abstract model onto the SQL3 standard.

And Zaniolo [6], based on the spatial-temporal representation model proposed by Guting et al. [16], propose a number of SQL3 extensions aiming at supporting spatio-temporal queries. Unlike the previous proposals, they adopt a point-based approach where the time dimension and queries are expressed through user-defined functions. Such an approach to handle time for spatio-temporal databases implemented in a relational framework, it is very simple and minimizes SQL3 extensions in comparison with the complex functions one has to apply when using interval approaches [13], [19]. Such an approach has then been architected by Guting et al. [14] supporting efficient storage [7]. Finally, a more recent paper [8] by the same authors describes how to implement these functions in ATLAS [28] in order to model spatio-temporal application domains. This approach keeps the SQL philosophy; therefore it is easy to use for developers and users. A major drawback of this approach is that it is not able to support multiple temporal attributes with different granularities in the same dimension.

Another approach very close to implementation has been proposed by Lee [18]. In this approach, object history is modeled through the creation of relations. The developed approach is based on the creation of some special purpose relations, called *current* relations, storing the current values of the object geometry. Besides these *current* relations, the approach requires the introduction of two additional relations to store historical information. The approach by Lee also includes a set of macro operators that are used to execute queries. The macro operators are applied to spatial data, temporal data, and spatio-temporal data. Also, an aggregate operator is defined to summarize the history of a spatio-temporal data. The main drawback of this approach is that it requires executing join operations among the dimension tables in order to retrieve complete spatial information. The use and maintenance of data under such an approach is thus quite complicated.

An extensive analysis of the most important approaches to represent spatio-temporal data in the object-relational model has been carried out by Erwig et al. [12]. This paper presents an extensive comparison between two approaches to represent the

ing temporal information. The column essentially records the temporal of row values. The second approach exploits the expressive power of the relational model. It is based on the definition of an abstract data type (ADT) space and time on the same column. The second approach better represents semantics of the original data and allows one to create relations containing time on at column level.

Compared to previous work, the main contributions of our work are summarized as follows. First, the spatial representation we adopt is based in the proposal of OpenGIS solutions described through SQL3 [29]. The above approaches, by contrast, use much simpler spatial data models not supporting OpenGIS. Second, we provide support for multiple spatial granularities. Third, we use an abstract data type approach to represent and manage the temporal dimension; thus our approach is more flexible than previous approaches and supports a finer degree of control over temporal behavior. Our approach facilitates the formulation of queries in SQL and provides a syntax which is more intuitive and easy to use. Finally, we propose solutions to support multiple granularities, in both space and time, and provide conversion functions to map data representations among different granularities. None of the described approaches provides such functions.

Contributions: Multi-granular Spatio-Temporal Representation

In this section, we introduce the relevant notions underlying our approach to multiple granularities in both time and space aspects. From an informal view point, we can define a temporal or spatial granularity as a discrete partition of time or space. Multiple partitions may be defined, thus resulting in multiple granularities.

Temporal granularity has been defined as the partitioning of a temporal domain into groups of elements ordered through an index set, where each group is perceived as a minimal unit (a *granule*) [2]. The granularities set is denoted by G_T and its elements are related by the relationship *finer_than*. A granularity S is *finer_than* R if for each index i a index $j \in R$ exists such that $S(i) \subseteq R(j)$, where $S(i)$ denotes the granule corresponding to the i index position. This relation is denoted by $S \leq_T R$. Semantically, when we define a granularity for an object we specify the time instants at which the object's behavior is relevant to the specific application domain. Days, months and years are different kinds of temporal granularity; days are finer than months and months are finer than years. Operations and comparisons between objects at different temporal granularities require the use of *conversion functions*. These functions change the temporal granularity of an object from a finer granularity to a coarser granularity and we can define a macro function with the function composition. Conversion functions can be defined as shown in the Table 1, or aggregation functions available in SQL [4] or according to the application's semantics.

Spatial granularity is defined as the unit of measure in a spatial reference system, thus represents the unit according to which spatial properties, like the area, length, etc. are measured. The set of the spatial granularity is denoted by G_S . The elements of G_S are meters, kilometers, grades and others. Each one of those elements must be

Table 1. Temporal and spatial conversion functions

It returns, for each granule in the coarser granularity, the value corresponding to the granule of position index at the finer granularity First and last index in the Proj (index) function It returns, for each granule in the coarser granularity, the value which appears most frequently in the included granules at the finer granularity It returns, for each granule in the coarser granularity, the value which always appears in the included granules at the finer granularity if this value exists, the null value otherwise	Contract functions	
	l_contr	It contracts an open line, endpoints included, to a point
	r_contr	It contracts a simple connect region and its bounding to a point
	r_thinning	It reduces a region and its bounding lines to a line
	Merge functions	
	l_merge	It merges two lines sharing an endpoint into to single line
	r_merge	It merges two regions sharing a boundary line into a single region
	Absorption operations	
	P_abs	It eliminates (abstracts) an isolated point inside a region
	l_abs	It eliminates a line inside a region

conversion functions are shown in Table 1; we refer the reader to [1] for details. The application of these conversion functions guarantees the consistency.

we were interested in studying the evolution of a river’s course. According to this specification, we can define a time unit as century thus obtaining representation shown in the Fig. 1. Semantically speaking, the temporal and granularity integration provides, on the one hand, the timestamp at which a subject is observed and, on the other hand, establishes the spatial measure reference system.

approach represents spatial-temporal multiple granularities considering the representation of an object with respect to one temporal granule. Therefore, we unify the observation unit for both space and time. These objects are called *objects* [16]. The Fig. 1 shows the time variation in the river course with increasing temporal granularity.

temporal and spatial multi-representation is built when executing user queries using the conversion functions defined for each application depending on the application. In the next section, we show how to specify the conversion functions

