Computer Security Research: Science, Art, or Voodoo? Observations from a Prodigal Son

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Overview

- Definitions of Terms
- The State of the World
- Examples of good and bad
- Summary & Congrats



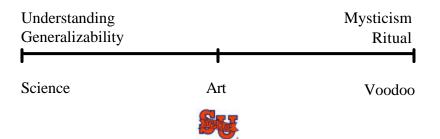
Defining Terms

- Science: A branch of knowledge or study dealing with a body of facts or truths systematically arranged and showing the operation of general laws.
- Art: The principles or methods governing any craft or branch of learning; skill in conducting any human activity; trickery, cunning.



Definitions II

 Voodoo: A group of magical rites; black magic, sorcery; characterized by deceptively simple, almost magical solutions or ideas



Examples of Progression

- Medicine
 - bleeding -> medicine -> genetics
- Woodworking
 - lashing -> joinery -> compression/load
- Civil Engineering
 - huts on Survivor -> over- and underengineered buildings (earthquakes) -> structural analysis



That Was Then (1992)

- I was but a lowly grad student, and Spaf spake unto me, and he said...
- Cyptography well understood, on a sound basis (science)
- Intrusion detection was rudimentary (art)
- System configuration and application development was dreck (voodoo)



...This Is Now

- I was but a simple professor, and everyone spake unto me, and said...
- Cyptography still a science
- Intrusion detection is a better understood art (too much reliance on pattern matching)
- System configuration and application development ranges from voodoo to art



Why So Little Progress?

- Technical solutions to social problems
- Too much science, not enough engineering (lab vs. reality; plane in Seattle)
- Wide deployment among an ignorant public:
 - Everyone's a sysadmin
 - We are not held accountable (P. T. Barnum and Henry Gondorff would be proud)
- Ease of use trumps security



Poor Solutions

- Virus scanners: no generality (but currently necessary)
 - Monty Python and the Holy Grail
- Head-on defense
 - assumes the bad guys follow your rules
 - easily sidestepped
- Misapplied good defenses
 - "A man's got to know his limitations."-- Dirty Harry



Poor Solutions II

- Microsoft "release first, secure second" (just when you thought it was safe...)
 - April 12: Steve Lipner, head of MS Security Response team, speaks at RSA conference and publicly attacks open source systems for being inherently less secure than closed source.
 - April 17: Internet Security and Acceleration Server shown to have simple DoS bug w/long URL
 - April 19: SMBRelay attack (CotDC) is yet another MitM attack on NetBIOS, still active in WinNT/2k.



Good Solutions

- Crytographic systems
- Wrapper technology
 - user-level
 - kernel-level
 - NAI wrappers
 - Argus Pitbull (remember the castles?)
 - Security-enhanced Linux (NSA)
- Some non-signature based IDS (based on invariants)

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An Example: Trusted Time

- What time is it?
 - How do you know?
 - How do we agree?
 - Not important for many applications, but critically important for others
 - forensics/evidence gathering
 - temporal guarantees
 - transactions
 - legal documents



Trusted Time II

- We have authoritative time servers...but they won't serve the general public.
- Let's provide a service to sign a document, including a timestamp
 - not a new idea
 - but having the timestamp be provably traceable to a legally-accepted, authoritative source is



Trusted Time III

- The IBM 4758 is a great base
 - FIPS level 4 certified
 - tamper proof, full crypto support on card
- But that's only a tool
- Formal models of protocols and time drift to make provable guarantees
- Synergy of theory and practice



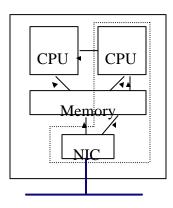
Another Example: Interface-Based Intrusion Detection

- Put more smarts in the NIC
- Can ease load on both routers and hosts
 - routers don't have to do as much processing on each packet
 - fewer network issues for hosts
- Completely local defense model



Abstract Approach

- Use dual-processor Pentium boxes running Linux
- One processor acts as normal
- Second processor handles all network I/O, acts as smart extension to NIC
- Rule-based filters (not just signatures)





Summary

- The state-of-the-art is a losing game
- Move from ad-hoc to general
 - invariants, abstractions, models
 - bring science into the real world
- Holistic approach to security/assurance
 - throughout the process
 - multidisciplinary
- Practice devious thinking: play more (board) games!



Congratulations!

- CheewBeng Ang
- S. R. Avasarala
- Brian Carrier
- Jared Crane
- Mei-Ching Lien
- Kevin Du
- Jim Early
- Rajeev Gopalakrishna
- Jung-Ho Chung
- Karthik Jaganathan
- Daniel Leaird
- Long Li

- Salvador Mandujano
- Craigh McDonough
- Dina Mohamed
- Sanket Naik
- Dmitri Nizovstev
- Venkatesh Prabhakar
- Chris Telfer
- Jamie Van Randwyk
- Saurabh Sandhir
- Jaideep Vaiya
- Diego Zamboni



SU/CSA is Hiring

- Major institutional commitment to IA
- \$2.1M from State of NY for next two years, Rome AFRL funding, DARPA, ...
- Faculty
- Staff
- Sabbatical Fellows (academia, government, and industry)

